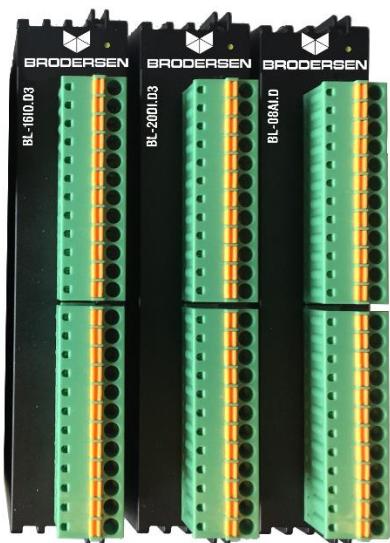


# DM20A, DM20B

LB2 I/O Series  
Module with 10 Digital input, 10 High Side output

## Data Sheet

Doc: 40403 v1.01 / December 17<sup>th</sup>, 2018



**BRODERSEN**  
simplifying systems



## Contents

INTRODUCTION to LB2 I/O series .....	3
IO MODULE BACKPLANE PART.....	3
VERSIONS / ORDERING CODES .....	3
Order code: DM20A 10 – 30 VDC.....	3
Order code: DM20B 30 – 60 VDC.....	3
I/O Interface .....	3
Connectors Digital Input:.....	3
Connectors Relay output:.....	3
Input terminals layout: .....	3
Connector Top section A: .....	3
Connector Bottom section B:.....	4
Electrical .....	4
Module power supply.....	4
Digital Input. ....	4
Digital Input voltage module type A: .....	4
Digital Input voltage module type B: .....	4
Digital Input current A .....	4
Digital Input current B .....	4
Input delay:.....	4
Isolation: .....	4
Digital Output. ....	4
External feed voltage:.....	4
Output current:.....	4
Output delay:.....	4
On resistance: .....	4
Protections:.....	4
Isolation: .....	4
Ambient temperature range:.....	4
Module status LED flashing codes. ....	5
Table 1 Module LED pattern .....	5
Table 2 Yellow I/O module LED Codes:.....	5
Table 3 RED I/O module LED Codes: .....	5



## INTRODUCTION TO LB2 I/O SERIES

Before use of LB2 Modules see LB2 User manual document nr. 40430. Link to document

The Brodersen LB2 modules can be used with RTU32N & RTU32M series. The I/O modules are in two parts, bottom part containing the backplane bus, and top part containing the I/O board and logic. All LB2 modules are hot plug. LB2 modules are all equipped with 200 MHz processor to process I/O, handle filtering, SOE, debounce, module clock and general module logic.

Firmware update is handled from RTU level in Brodersen worksuite. Use only genuine Brodersen bus cables for connection to Brodersen RTUs and extension of I/O module blocks. The connection cables for LB2 is special made to handle the power requirements and shielding to run communication. The maximum overall length of complete system is 5m. Each I/O module & Power supply module is calculated as 2 cm. The cables are as the length indicates, e.g. UCC-610/1 count as 100 cm.

Maximum possible system configuration is 250 I/O modules on one LB2 Bus.

### Cable ordering codes.

UCC-610/1	100cm LB2 Cable
UCC-610/2	200cm LB2 Cable
UCC-610/25	25cm LB2 Cable
UCC-610/50	50cm LB2 Cable

## IO MODULE BACKPLANE PART

Description	Part nr.
BUS module for I/Os, Start	BB21A
BUS module for I/Os, Middle	BB21B
BUS module for I/Os, Expansion	BB21C
BUS module for power supply, Start	BB41A
BUS module for power supply, Middle	BB41B
BUS module for main CPU, Start	BB61A
BUS module for main CPU, Middle	BB61B
BUS module for redundant CPU (Middle)	BB61R
BUS module for system I/Os, Start	BB81A
BUS module for system I/Os, Middle	BB81B

## VERSIONS / ORDERING CODES

### Hardware basic version

Order code: DM20A      10 – 30 VDC

Order code: DM20B      30 – 60 VDC

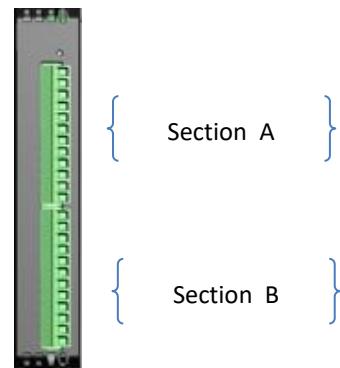
## I/O INTERFACE

### Connectors Digital Input:

1x 12 way 3.5mm pluggable spring clamp connector  
Conductor Area CSA: 1.5mm<sup>2</sup>

### Connectors Relay output:

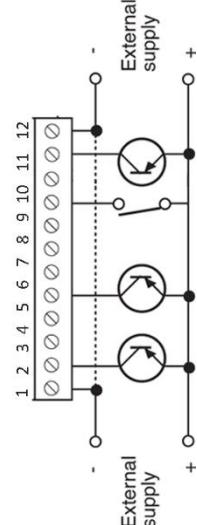
1x 12 way 3.5mm pluggable spring clamp connector  
Conductor Area CSA: 1.5mm<sup>2</sup>



## INPUT TERMINALS LAYOUT:

### Connector Top section A:

Pin 1: Common section A  
Pin 2..11 Digital input 0 to 9  
Pin 12: Common section A



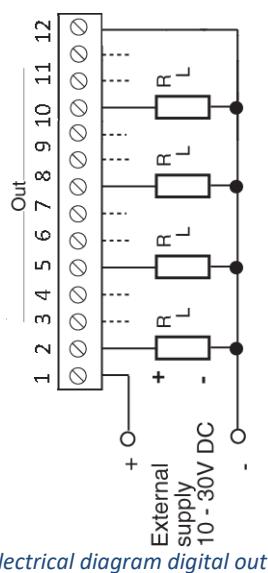
Electrical diagram digital input

**Connector Bottom section B:**

Output terminals layout are as follows:

**Connector Bottom:**

- Pin 1: Vin + Section B  
Pin 2..11 Digital output 0-9 section B.  
Pin 12: Vin – Section B



*Electrical diagram digital out*

## ELECTRICAL

**Module power supply.**

Supply voltage: 12 VDC +- 20 %

Power consumption: 25mA @ 12V

**DIGITAL INPUT.**

10 bipolar optical isolated digital inputs for 12..24 VDC or 48 VDC are provided. Arranged in one section of 10 inputs, with 2 common terminals. Section A

Input 0.. 9 provides counters, with up to 100 Hz counting frequency @ 50% duty cycle.

A user programmable debounce filter, in 1 ms units, is provided for each digital input, to filter out noise or mechanical relay bounce. This could also be used in combination with software counters, in case a low frequency mechanical contact is used for counters.

**Digital Input voltage module type A:**

- Input 0..7 Activated 10-30 VDC  
Input 0..7 Deactivated Max 3 VDC

**Digital Input voltage module type B:**

- Input 0..9 Activated 30-60 VDC  
Input 0..9 Deactivated Max 8 VDC

**Digital Input current A**

- Input 0..7 typical 2.5 mA @ 12 V  
Input 0..7 typical 5 mA @ 24 V  
Input 8..9 typical 4 mA @ 12 V  
Input 8..9 typical 8 mA @ 24 V

**Digital Input current B**

- Input 0..9 typical 3 mA @ 48 V

**Input delay:**

100 µs typical.

**Isolation:**

2kV input to electronics, 1 minute.

**DIGITAL OUTPUT.**

10 smart high side switch, optical isolated, digital outputs for 10..30 VDC are provided. Arranged in one section of 10 outputs. The section is channel to channel isolated and isolated from electronics. The outputs are protected against Short-circuit, overload, over temperature, over voltage, wrong connections.

**External feed voltage:**

10 – 30 VDC

**Output current:**

Max 0.5A, max 2A per section ( 10 output )

**Output delay:**

100 µs typical

**On resistance:**

160mΩ ( typ. )

Output leakage current:

7µA (max. in off state)

**Protections:**

Short-circuit, overload, over temperature, over voltage, wrong connections.

**Isolation:**

2kV input to electronics, 1 minute.

**Ambient temperature range:**

-40°C to +70°C



## MODULE STATUS LED FLASHING CODES.

A two color (red/yellow) LED is provided on the module. This indicates the module status with different blinking patterns. The yellow is indicating module mode (run, stop). The red indicate module error or warnings. Each pattern / color will operate in 2 sec duty cycles. When the red LED is inactive (off), only the 2 sec yellow duty cycle will operate (yellow is always active). When the red LED is active, a switch between 2 sec yellow, and 2 sec red patterns will occur. The patterns in table 1 are possible:

**Table 1 Module LED pattern**

LED	Pattern
Off	LED is constantly off
on	LED is constantly on
Blinking:	LED is flashing, 200 ms on, 200 ms off
Flickering:	LED is flashing, 50 ms on, 50 ms off
Single Flash:	LED pattern is, 200 ms on, 1800 ms off
Double Flash:	LED pattern is, 200 ms on, 200 ms off, 200 ms on, 1400 ms off
Triple Flash:	LED pattern is, 200 ms on 200 ms off, 200 ms on 200 ms off, 200 ms on 1000 ms off
Quadruple Flash:	LED pattern is, 200 ms on 200 ms off, 200 ms on 200 ms off, 200 ms on 200 ms off, 200 ms on 600 ms off

*Table 1*

**Table 2 Yellow I/O module LED Codes:**

Yellow LED	Pattern Description
Off	<b>No module power</b>
on	Module is <b>Operational</b> mode.
Blinking:	Module is in Operational Timeout, caused by missing RTU heartbeat "timeout from CPU to I/O module". Outputs will be managed according to failsafe configuration (Last state, forced On, forced Off)
Flickering:	NA
Single Flash:	No valid node ID. Normal after power up.
Double Flash:	Module is assigned a valid node ID, and is <b>Stopped</b> .
Triple Flash:	NA
Quadruple Flash:	Module is in firmware update mode.

*Table 2*

**Table 3 RED I/O module LED Codes:**

Red LED	Pattern Description
Off	No warnings or errors.
on	Module LB2 communication error. A number of LB2 communication errors has occurred, which has caused the LB2 error counters to reach the error level. The module will automatically stop any transmission on the bus, to prevent LB2 bus corruption for other modules (nodes). The module will still listen for NMT commands, and a communication reset command will reconfigure module configuration / communication, if the error was temporary.
Blinking:	NA
Flickering:	Corrupted module information / calibration data in eeprom. Fatal error
Single Flash:	Module communication error warning. A number of LB2 communication errors has occurred, which has caused the LB2 error counters to reach the warning level. A number of successful communications will automatically reset this warning.
Double Flash:	NA
Triple Flash:	NA
Quadruple Flash:	NA

*Table 3*